



Pearson

## Pearson BTEC Tech Award Level 1/2

June 2023

Time 12 hours (approximately)

Paper  
reference

**BMP01**

### Music Practice

**COMPONENT 1: Exploring Music Products and Styles**  
**Student Task Booklet**

#### Instructions

This assessment may be given to learners as soon as it is received. This assessment is for use with the May 2023 – June 2023 moderation series. Please refer to the Administrative Support Guide for further information and mark submission deadlines.

W77398A

©2023 Pearson Education Ltd.  
1/

Continue ►

## Instructions to Learners

You should read the information given in the vocational context and each task section of this assignment carefully before starting work. Tasks often link to one another, so it is important to make sure you understand all tasks before starting the assignment. The assignment will take approximately 12 supervised hours to complete.

This is divided into approximately:

- 5 hours to complete Task 1
- 7 hours to complete Task 2.

These timings are for guidance only but should be used as an indication of how long to spend on each task. Your teacher will advise you when it is time to move from one task to the next.

You must work independently and should not share your work with other learners. All work must be your own and you must sign a declaration of authenticity to confirm this. If group work or collaboration is permitted, you must produce your own independent responses and evidence for the tasks.

Any sources of information, ideas, text, audio and/or visual assets created by others that you include in your work must be clearly identified and referenced. Using the work of others as your own or without proper acknowledgement is considered plagiarism and can result in disqualification from the assessment.

You may ask your teacher for support if you have questions about the requirements of tasks, what evidence you need to produce and any resources you are allowed to access. They cannot give you feedback about how to improve your work, or guide you to solutions to any questions or problems in the tasks.

## Resources Needed

A learning resource centre or library and/or internet resources to carry out underpinning research.

Listening material, e.g. online streaming, online video resources, MP3s, CDs, DVDs, etc.

## Vocational context

*A music TV channel is creating a new educational section of their website to promote understanding of musical styles and products and have asked you to contribute. They want you to explore **four** different styles and create examples of ideas for music products inspired by the theme of '**Discovery**'. You will create a multimedia portfolio using the most appropriate medium to demonstrate your applied understanding.*

**If your centre has adapted the vocational context, the details are shown below.**

## Tasks

### Task 1 – Styles portfolio

Compile a portfolio of evidence that demonstrates your understanding of **four** different styles of music. You can select a maximum of two styles from popular music.

For each style you should consider the use of compositional features:

- melody
- harmony
- tonality
- rhythm
- structure

For each style you should also consider the use of sonic features:

- instrumentation
- texture
- timbre
- production.

Your portfolio should include an individual commentary to support your points.

#### Required evidence

Your portfolio of evidence must include:

- at least one short musical example (12–30 seconds) of each of your chosen musical styles. You can create/perform these or use found/pre-existing examples.
- individual commentary to support points, in the most appropriate format, such as video, audio, written commentary or a combination of these.

#### Supervised hours to complete the task

You will need approximately 5 hours to complete Task 1.

---

**(Total for Task 1 = 24 marks)**

## Task 2 – Explore techniques used to create music products

Create a portfolio of short musical extracts to demonstrate your exploration of musical techniques.

You will need to create **three** 30–60-second examples of ideas for music products using a range of realisation techniques.

The examples created must cover **three** from the following list:

- a live performance (video)
- an audio recording (multitrack)
- music for film/media/computer games
- an original song or composition
- a DAW project (remix/arrangement).

For each example you should provide supporting commentary, covering:

- how music realisation techniques have been used in the creation of the examples
- how music theory and appreciation skills inform creative choices within the realisation process

### Required evidence

Your portfolio of evidence must include:

- at least three 30–60-second examples of the products.
- a supporting commentary, in the most appropriate format, such as video, audio, written commentary or a combination of these.

### Supervised hours to complete the task

You will need approximately 7 hours to complete Task 2.

---

(Total for Task 2 = 36 marks)

---

**TOTAL FOR ASSIGNMENT = 60 MARKS**